

Salesman.com Academy

Curriculum 2025

Each bullet point below is a video + worksheet to help solve a specific issue that is holding you back from extreme sales success.

Selling Made Simple Process

• Introduction

- o Introduction
- o The Rules of Sales
- Worksheet 1
- o Worksheet 2

Your Buyers Journey

- o Overview
- O Who Are They?
- o What is There Next Step?
- o How do You Get Them There?

• Value Proposition Design

- Overview
- o Identify Your Value
- o Find the Fit
- o Value Proposition Statement

Building Buyer Lists

- o Overview
- o Creating a Test Audience
- o Testing Your Audience
- o Scale or Change

Sales Cadence Design

- o Overview
- Activities
- o Plays
- o Cadence

Cold Emails

- Overview
- o Get Attention

- o Show a need
- o Give proof
- o Call to action

Cold calls

- o Overview
- o Confirm
- o Break
- o Value
- o Tie-in
- Close

Social Lead Generation

- o Overview
- o Build Profile
- o Share insights
- Grow Authority
- Outreach

Selling by The Numbers

- o Overview
- o Define Wants
- o Set Income Goal
- Starting Point
- o Waypoints
- o One Page Plan

• Diagnosis Call

- o Overview
- o Pain
- o Trigger
- o Fit
- o Return
- o Process
- o Budget
- o Champion
- o Agreement

Upselling

- o Overview
- Document Results
- o Changing Needs
- o Risk of Not Changing
- o Answer: Why Now

Competitor Takeovers

- o Overview
- o Find the Gap
- o Get Agreement
- o Answer: Why Now

Sales Demos

- o Overview
- o Agenda

- o Real Needs
- o Agree: If "X" then "Y"
- o Feature, Benefit, Desire
- o Peak-End Rule
- o Does it Make Sense?

Follow-up

- o Overview
- o Prepare
- o Close Agenda
- o L.E.T.S. Questions
- o Close the Next Step

Beat the Status Quo

- o Overview
- o The Gap
- o Cost of Change
- o Cost of Inaction
- o Narrow Options
- o Confirmation Bias
- o DIY
- o Trust

Micro-Closing

- o Overview
- o Question One
- o Question Two
- o The Loop

Referral Generation

- o Overview
- o Confirm
- o Who Else
- o Specific Ask
- o Follow-up

SalesCode Method

• Logical Negotiations

- o Overview
- Variables
- Start With "No"
- o Invest Options
- "That's Fair"
- o If I X, Will You Y?

• Influence

- o Overview
- o Commitment
- o Proof
- Reciprocity
- o Scarcity

- Authority
- Objection Handling
 - Overview
 - o Listen
 - o Repeat
 - o Solve
 - o Confirm
 - o Move Past

Sales Simplification

- o Overview
- o List Out
- o More High
- o Less Low
- o Leverage

Identifying Key Accounts

- o Overview
- o Rank Revenue
- o Rank Success
- o Next Steps
- o Book Meetings

Storytelling

- o Overview
- o Current Reality
- o Pain
- o Blockers
- o Future Reality
- o Reality Bridge

Optimism

- o Overview
- o Recognise
- o Evidence
- o Point of View
- o Usefulness
- o Implications

Comfortable with Money

- o Overview
- o Current Beliefs
- o Decide
- o Take Action
- Inject Positive Beliefs

• Becoming Extroverted

- o Overview
- Change Coping Strategy

Self-Esteem

- o Overview
- o Self-Trust
- Action Taking

o Flexibility

Caveman Brain

- o Overview
- o Catch the Thought
- o Label as Caveman
- o Be More Human

Personal Accountability

- o Overview
- o Feedback Loops
- Less Bad Questions
- o More Good Questions

Goal Setting

- o Overview
- Achievements
- o Disappointments
- Learnings
- o Limited
- o Roles
- o Focus
- o Goals
- o Commit

Emotional Intelligence

- o Overview
- o Who You Are
- o What You do
- o Other People
- Systems Habits
- Overview
- Identify
- o Cue
- Motivation
- Ability
- o Reward

Assertiveness

- o Overview
- No Excuses
- o Choose
- o Changing Your Mind
- Saying "I Don't Know"

Quitting People-Pleasing

- o Overview
- o Your Needs
- External Validation
- o Communicating Clearly

• Bucket Productivity

- o Overview
- o Capture

- o Define the Next Step
- o Organize
- o Drain

Salesfluence System

What is influence?

- o Influence?
- o Frame

• Why influence is more important than ever

- o The trust crisis
- Sceptical buyers
- o Why logic isn't enough
- o The cost of low influence

• How POVs are formed, stored and updated

- o The three-brain system
- o The computer brain
- o The caveman brain
- o The human brain
- o Reality gap method

• How to influence your buyers

- o Understanding their current POV
- O What part of the brain is it coming from?
- o Changing their POV
- o The scales of influence

• Confirming the change

- o Saving face
- o Leaving on a high note